

United Football Club Picture Day
Saturday, October 16, 2010
Chesterfield @ Ironbridge

Camera 1:		
Picture Time	Team Name	Game Time
8:00 AM	U10 Atomic Fireballs	9:00 AM
8:15 AM	U8 Bionic Bats	9:00 AM
8:30 AM	U5/6 Bulls	9:00 AM
9:00 AM	U5/6 Bears	9:45 AM
9:15 AM	U8 Firedragons	10:00 AM
9:25 AM	U12 Badgers	10:00 AM
9:35 AM	U10 Space Monkeys	10:15 AM
9:50 AM	U5/6 Cyclone	10:30 AM
10:00 AM	U12 Jaguars	BYE
10:30 AM	U5/6 Vipers	11:15 AM
10:45 AM	U10 Mighty Martians	11:30 AM
11:00 AM	U8 Avenging Alligators	12:00 PM

Camera 2:		
Picture Time	Team Name	Game Time
8:00 AM	U10 Warp Hogs	9:00 AM
8:15 AM	U8 Lava Lizards	9:00 AM
8:30 AM	U5/6 Freeze	9:00 AM
9:00 AM	U5/6 Flames	9:45 AM
9:15 AM	U8 Mutant Penguins	10:00 AM
9:25 AM	U12 Avengers	10:00 AM
9:35 AM	U10 Nitro Comets	10:15 AM
10:15 AM	U8 Prowling Bobcats	11:00 AM
10:30 AM	U5/6 Blizzard	11:15 AM
10:45 AM	U10 Super Sonic	11:30 AM
11:00 AM	U8 Rampaging Rhinos	12:00 PM

Note: See page 3 for Picture Day Location.



Questions? Call us at 804-217-9776.

Note: If your team is not on the Picture Day schedule please call Happy Face to make arrangements for your team's pictures.

United Football Club Picture Day
Saturday, October 16, 2010
Midlothian @ Monacan

Camera 1:		
Picture Time	Team Name	Game Time
8:15 AM	U5/6 Bulldogs	9:00 AM
8:30 AM	U5/6 Ravens	9:00 AM
9:00 AM	U8 Samurai Legends	10:00 AM
9:10 AM	U8 Lightning	10:00 AM
9:20 AM	U5/6 Crash	10:00 AM
9:35 AM	U5/6 Mustangs	10:00 AM
9:50 AM	U10 Cosmic Wizards	10:15 AM
10:00 AM	U10 Galactic Lions	10:15 AM
10:10 AM	U8 Dynamic Dinos	11:00 AM
10:20 AM	U8 Fierce Elephants	11:00 AM
10:30 AM	U5/6 Wave	11:00 AM
10:40 AM	U5/6 Hawks	11:00 AM
10:50 AM	U12 Blitz	11:30 AM
11:00 AM	U12 Titans	11:30 AM
11:10 AM	U5/6 Scorch	12:00 PM
11:00 AM	U5/6 Cougars	12:00 PM

Note: Pictures will be taken alongside Field 1A, just off the parking lot.



Questions? Call us at 804-217-9776.

Note: If your team is not on the Picture Day schedule please call Happy face to make arrangements for your team's pictures.



***** Picture Day Location *****



Parking Lot